

# Text Indexing

## Lecture 13: Recap and Q&A

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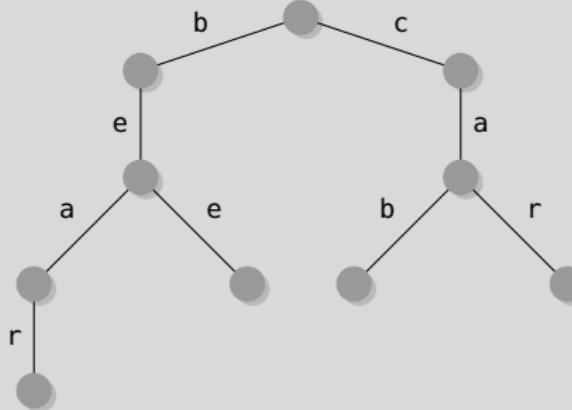
# Warning

This is just a very succinct overview.  
Please refer to the lecture slides for more details.

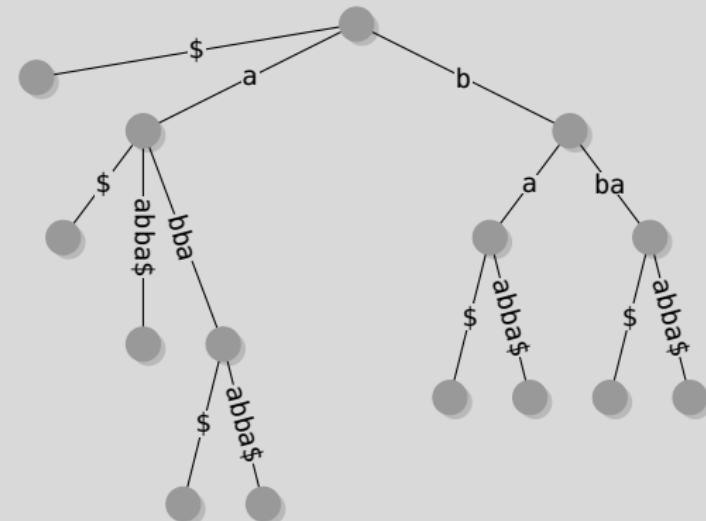
# Tries & Suffix Trees

## Trie Representations

- different trie representations
- space-time trade-off



## Suffix Tree (Compact Trie)



# Suffix Array

## Suffix Array

Given a text  $T$  of length  $n$ , the **suffix array** (SA) is a permutation of  $[1..n]$ , such that for  $i \leq j \in [1..n]$

$$T[SA[i]..n] \leq T[SA[j]..n]$$

## SAIS

- linear time suffix array construction
- induced copying and recursion
  - classification
  - sorting special suffixes
  - inducing other suffixes

	1	2	3	4	5	6	7	8	9	10	11	12	13
$T$	a	b	a	b	c	a	b	c	a	b	b	a	\$
SA	13	12	1	9	6	3	11	2	10	7	4	8	5
$LCP$	0	0	1	2	2	5	0	2	1	1	4	0	3

## SA Construction in EM

- Prefix Doubling
- DC3

# LCP-Array & LCE-Queries

	1	2	3	4	5	6	7	8	9	10	11	12	13
T	a	b	a	b	c	a	b	c	a	b	b	a	\$
SA	13	12	1	9	6	3	11	2	10	7	4	8	5
LCP	0	0	1	2	2	5	0	2	1	1	4	0	3

Diagram illustrating the construction of the LCP array. Yellow boxes highlight the longest common suffixes between consecutive suffixes:

- Between SA[1] and SA[2]: \$a
- Between SA[2] and SA[3]: \$bb
- Between SA[3] and SA[4]: \$cc
- Between SA[4] and SA[5]: \$
- Between SA[5] and SA[6]: \$b
- Between SA[6] and SA[7]: \$
- Between SA[7] and SA[8]: \$b
- Between SA[8] and SA[9]: \$
- Between SA[9] and SA[10]: \$aa
- Between SA[10] and SA[11]: \$aa
- Between SA[11] and SA[12]: \$b
- Between SA[12] and SA[13]: \$

- speed up pattern matching in suffix array
- suffix tree construction
- compression

## Longest Common Extensions

- lcp-value between any suffix
- scan or RMQ
- Rabin-Karp fingerprints
- string synchronizing sets

# Compression

## Entropy

Given a text  $T$  of length  $n$  over an alphabet  $\Sigma = [1, \sigma]$  and its histogram  $Hist$ , then

$$H_k = (1/n) \sum_{S \in \Sigma^k} |T_S| \cdot H_0(T_S)$$

## Huffman Codes

- variable length codes
- more frequent characters get shorter codes
- canonical Huffman-codes
- Shannon-Fano codes can be worse, but
- are still optimal

## LZ77

$T = abababbbbabab\$$

- |                |               |
|----------------|---------------|
| ■ $f_1 = a$    | ■ $f_4 = bbb$ |
| ■ $f_2 = b$    | ■ $f_5 = aba$ |
| ■ $f_3 = abab$ | ■ $f_6 = \$$  |

## LZ78

$T = abababbbbabab\$$

- |               |               |
|---------------|---------------|
| ■ $f_1 = a$   | ■ $f_5 = bb$  |
| ■ $f_2 = b$   | ■ $f_6 = aba$ |
| ■ $f_3 = ab$  | ■ $f_7 = \$$  |
| ■ $f_4 = abb$ |               |

# Burrows-Wheeler Transform

## Burrows-Wheeler Transform

Given a text  $T$  of length  $n$  and its suffix array  $SA$ , for  $i \in [1, n]$  the **Burrows-Wheeler transform** is

$$BWT[i] = \begin{cases} T[SA[i] - 1] & SA[i] > 1 \\ \$ & SA[i] = 1 \end{cases}$$

	1	2	3	4	5	6	7	8	9	10	11	12	13
$T$	a	b	a	b	c	a	b	c	a	b	b	a	\$
$SA$	13	12	1	9	6	3	11	2	10	7	4	8	5
$BWT$	a	b	\$	c	c	b	b	a	a	a	a	b	b

## LF-Mapping

Given a  $BWT$ , its  $C$ -array, and its  $rank$ -Function, then

$$LF(i) = C[BWT[i]] + rank_{BWT[i]}(i)$$

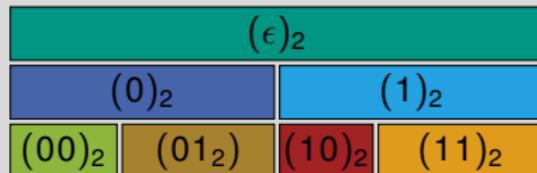
- transform back to text
- used in backwards search

## Compression using BWT

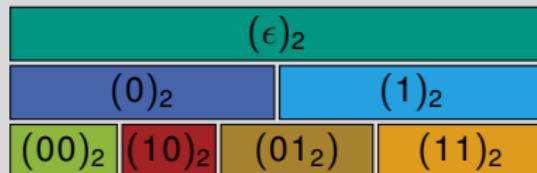
- move-to-front
- run-length compression

# Wavelet Tree

## Wavelet Tree



## Wavelet Matrix



- generalize rank and select to alphabets of size  $> 2$
- 

## Compression

- build over text compressed with canonical Huffman codes

## Bit Vectors

- rank and select queries on bit vectors in  $O(1)$  time and  $o(n)$  space

# FM-Index & r-Index

**Function** *BackwardsSearch*( $P[1..n]$ ,  $C$ ,  $rank$ ):

```

1   |    $s = 1, e = n$ 
2   |   for  $i = m, \dots, 1$  do
3   |       |    $s = C[P[i]] + rank_{P[i]}(s - 1) + 1$ 
4   |       |    $e = C[P[i]] + rank_{P[i]}(e)$ 
5   |       |   if  $s > e$  then
6   |           |       return  $\emptyset$ 
7   |   return  $[s, e]$ 
```

## r-Index

- store lots of arrays
- containing information for each run
- size proportional to number of runs
- queries become harder

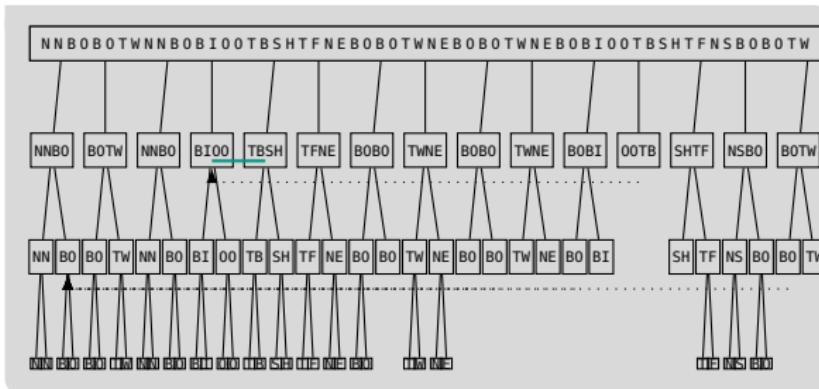
## FM-Index

- use (compressed wavelet tree for rank)
- compress bit vectors further

# Compressed Indices

## Block Tree

- answer rank and select queries
- size proportional to number of LZ-factors



## Number of Runs and LZ-Factors

Let  $T$  be a text of length  $n$ , then

$$r(T) \in O(z(T) \lg^2 n)$$

# Inverted Index

- 1 The old night keeper keeps the keep **in** the town
- 2 **In** the **big** old **house** **in** the **big** old gown
- 3 The **house** **in** the town **had** the **big** old keep
- 4 Where the old night keeper never did sleep
- 5 The night keeper keeps the keep **in** the night
- 6 **And** keeps **in** the **dark** **and** sleeps **in** the light

term $t$	$f_t$	$L(t)$
<b>and</b>	1	[6]
<b>big</b>	2	[2, 3]
<b>dark</b>	1	[6]
...	...	...
<b>had</b>	1	[3]
<b>house</b>	2	[2, 3]
<b>in</b>	5	[1, 2, 3, 5, 6]
...	...	...

## Encodings

- unary/ternary encoding
- Fibonacci encoding
- Elias- $\delta/\gamma$  encoding
- Golomb encoding

## List Interseciong

- binary/exponential search
- two levels

## Document Retrieval

## Document Listing

- optimal with document array and chain array

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	
T	A	T	A	#	T	A	A	A	#	T	A	T	A	#	\$
SA	15	14	4	9	13	3	8	7	6	11	1	12	2	5	10
DA	0	3	1	2	3	1	2	2	2	3	1	3	1	2	3
CA	0	0	0	0	2	3	4	7	8	5	6	10	11	9	12

$$\blacksquare P = TA$$

